Remotes





Working with a Remote Repo

Git is a distributed version control system.

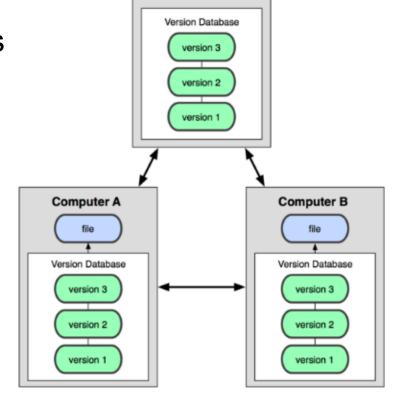
git was invented to manage the Linux kernel source code, with thousands of developers in over a hundred countries.

You can have many repositories on the net, called "remotes".

They may all be different!

No "master" repository

-- all repos are equal.



Git Hosting Sites

You can create free git repositories on these sites, for individual or team projects.

Github - https://github.com

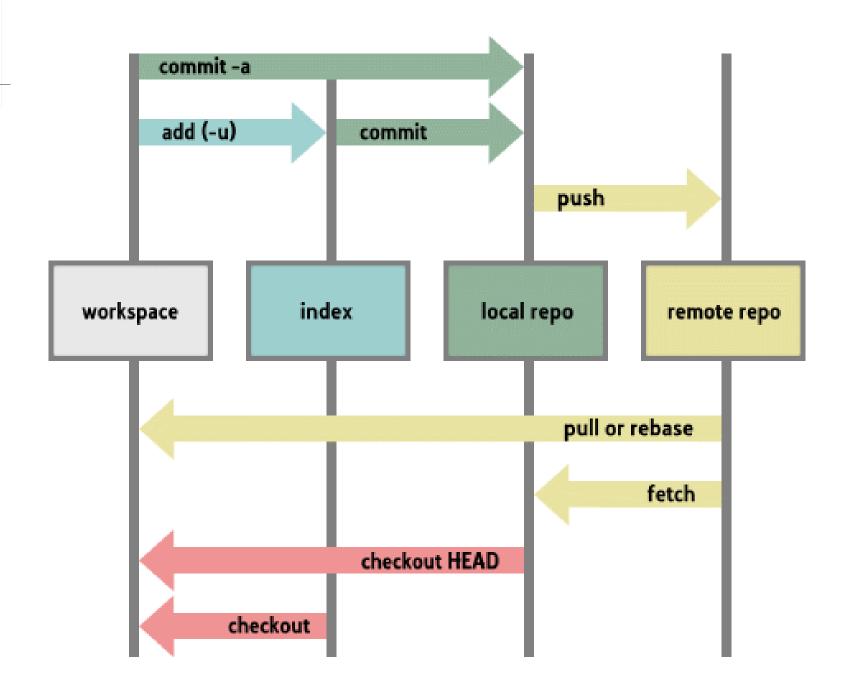
Bitbucket - https://bitbucket.org

GitLab - https://gitlab.com

Commands for Remotes

Common commands for using a remote repo are:

```
git clone copy remote repo to your computer
git remote add define URL of a remote repository
git remote -v list remotes, with URLS
git push "push" local updates to a remote
git pull download and merge remote updates
git fetch download remote updates, but don't
    merge into your working copy
```



Cloning a Remote Repository

Create a local copy of a Github repo. Assign the name "origin" to the remote repo.

```
cmd> git clone
    https://github.com/user/tictactoe

Cloning into "tictactoe" ...

(git creates a "tictactoe" directory for file)
```

Or, use the SSH protocol (requires SSH key)

```
cmd> git clone
    git@github.com:user/tictactoe
```

Viewing Your Remotes

View the names and URLs of "remotes" for a repo:

```
cmd> cd tictactoe
cmd> git remote -v
origin https://github.com/user/tictactoe (fetch)
origin https://github.com/user/tictactoe (pull)
```

You Can Have Several Remotes

Each remote has a different name (origin, bbucket).

The username and repo name can be different, too.

```
cmd> cd tictactoe
cmd> git remote -v
origin https://github.com/barz/tictactoe (fetch)
origin https://github.com/barz/tictactoe (pull)
bbucket git@bitbucket.com:fooz/ttt (fetch)
bbucket git@bitbucket.com:fooz/ttt (pull)
```

Syntax for all "remote" commands

```
git remote
git help remote
git remote -v
git remote add remote_name URL
git remote show remote_name
git remote set-url remote_name new_url
```

Change the remote location

You make a copy of "git-commands" in your own Github account. Now change URL of the remote to "push" do:

```
cmd> git remote -v
origin https://github.com/ISP2020/git-commands-fatalai
```

```
cmd> git remote set-url origin
    https://github.com/fatalai/git-commands
```

This does <u>not</u> move the repository on Github!

You must do that on Github (in Settings).

Detailed Info about a Remote

```
cmd> git remote show origin
```

* remote origin

Fetch URL: https://github.com/fatalai/git-commands

Push URL: https://github.com/fatalai/git-commands

HEAD branch: master

Remote branches:

master tracked

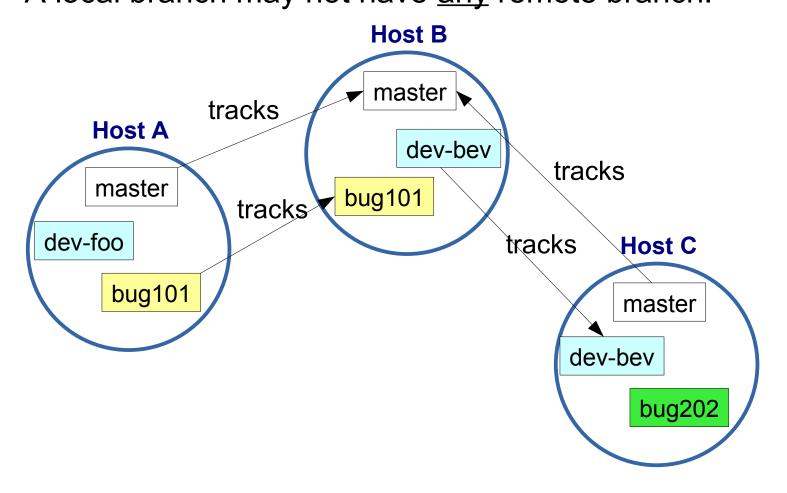
dev-branch tracked

Local branch configured for 'git pull':

master merges with remote master

Remote Branches

Branches are <u>not</u> automatically synced between remotes. A local branch may not have <u>any</u> remote branch.



Remote Branch Naming

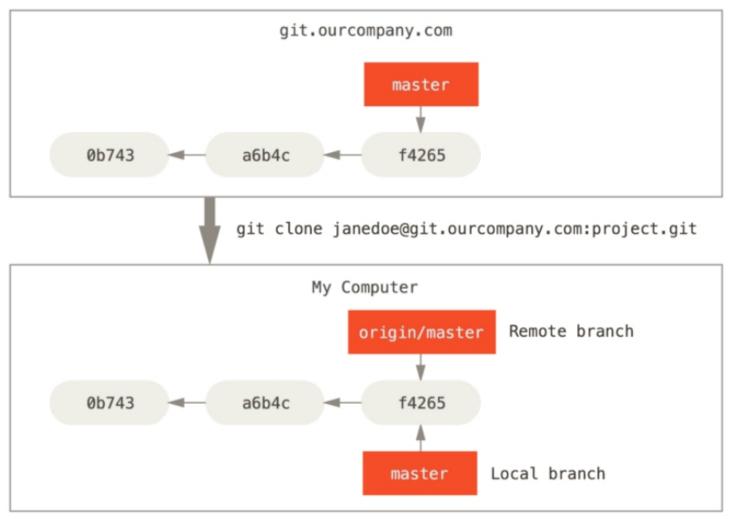
On your machine, refer to a remote branch as:

remote_name/branch_name

E.g. origin/master - master branch on "origin"

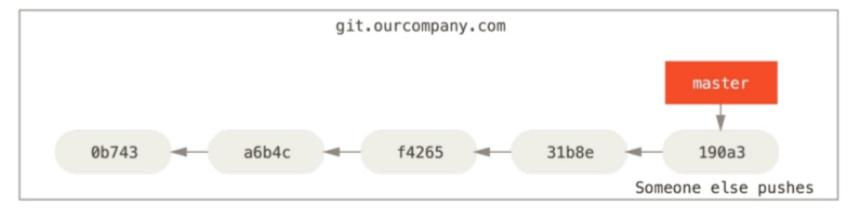
Example from Pro Git Book

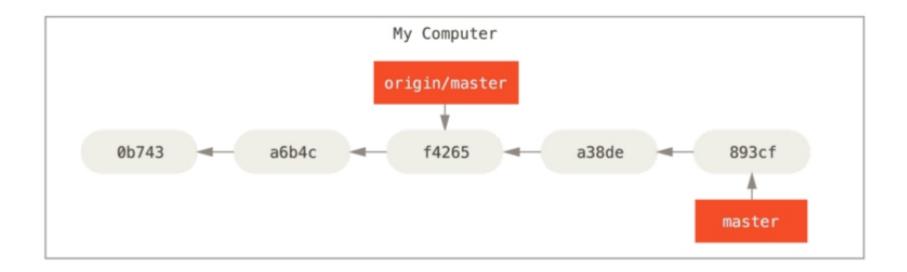
You clone a repo from git.ourcompany.com. Your repo now has 2 labels: master and origin/master



After some commits, branches diverge

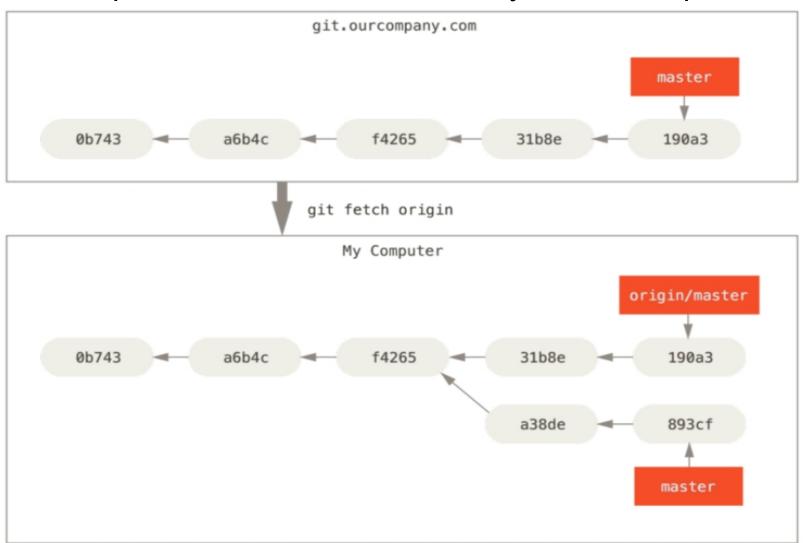
You commit some work locally - your local master moves ahead. Someone else pushes work to ourcompany.com





Fetch updates from remote

fetch copies the remote branch into your local repo.



What Has Changed?

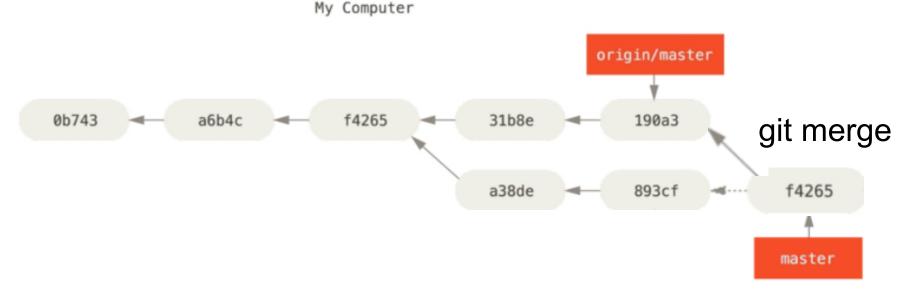
View the differences. There may be many:

```
cmd> git diff master origin/master
diff -- git a/README.md b/README.md
index ff3ac4b..1434aa0 100644
--- a/README.md
+++ b/README.md
00 - 1, 6 + 1, 6 00
 ## Unit Testing Procedure
diff --git a/ctl test.py b/ctl test.py
--- a/ctl test.py
+++ b/ctl test.py
```

Merge and resolve conflicts

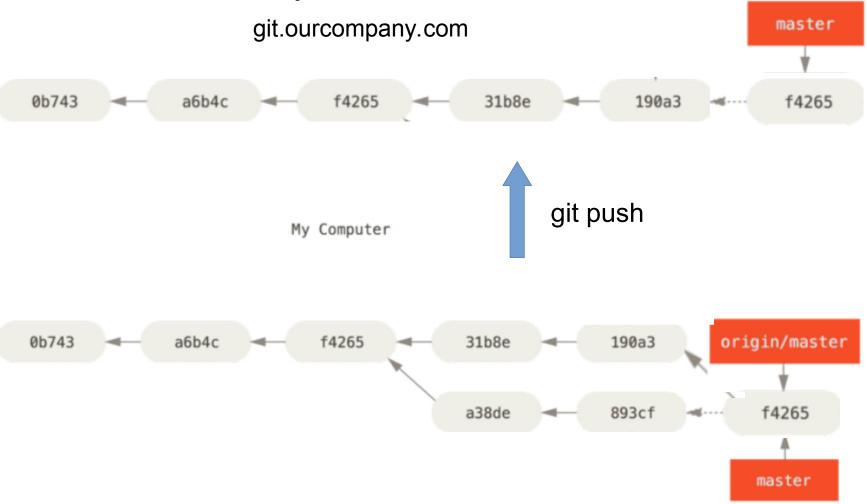
Merge the branches on your computer, resolve any conflicts, and commit.

Now your local master is ahead of the tracking branch.



Push your work to ourcompany

If nothing has changed on ourcompany master, it will advance to match your branch.



Questions

1. If you "push" when master on ourcompany.com has a commit that is not in your tracking branch, what happens?

2. If you "fetch" and there is no new work on ourcompany.com, what will happen?

Tracking Branch

Remote-tracking branch is a local branch that holds a reference to the state of a remote branch.

- tracking branches exist in your local repository
- they update automatically when you contact the remote (push, fetch, pull, remote show) -- you can't modify them yourself.
- name syntax: remote_name/branch_name

Tracking a Remote Branch

Two cases:

- 1. you checkout a remote branch and track it
- 2. you create a local branch, then push it to a remote (a tracking branch is created automatically)

Checkout a Remote & Track it

```
Many commands for this
# these two do the same thing
cmd> git checkout --track origin/dev-foo
cmd> git checkout -b dev-foo origin/dev-
foo
# create branch with different name from remote branch
cmd> git branch -t foo origin/dev-foo
(-t is short form of --track)
```

Push a Local Branch

For a local branch that does not yet exist in the remote remote repository:

```
cmd> git checkout my-branch
cmd> git push -u origin my-branch
-u is short for --set-upstream
```

"my-branch" is name to assign to the new branch on origin.

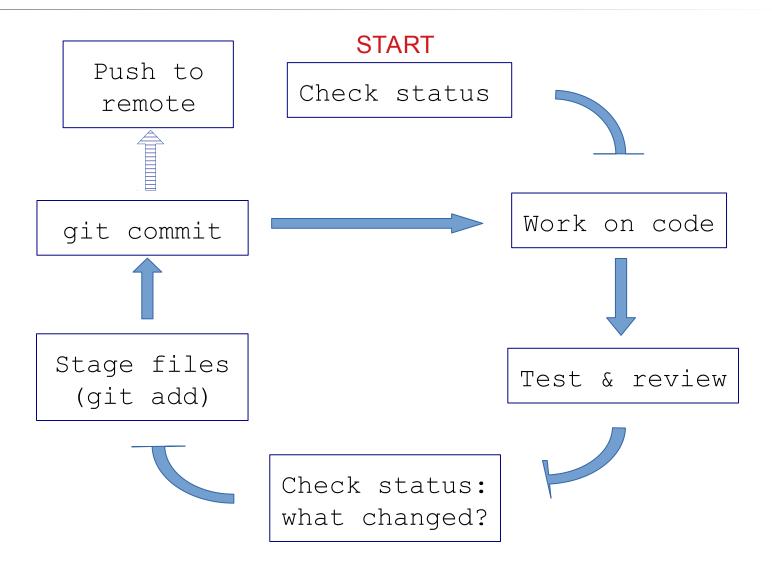
Who is Ahead? Me or Origin?

Useful command:

cmd> git branch -vv

Working with a Remote on a Project

Workflow for an individual project



Git Workflow for an Individual project

1) Check status of your working copy (*)

```
cmd> git status
```

It should be clean. If not, do "git diff" and then...

2) Commit changes or update your working copy.

```
(git diff, git add -u, git commit)
```

3) Do some work:

Code, test. Code, test. Review.

(*) if you work on more than one computer, you need to "fetch" or "pull" any work from Github that is not on this computer (i.e. this local repo).

Git Workflow (cont'd)

4) After code-test-reivew: check status again

```
cmd> git status
Changes not staged for commit:
   modified: src/Problem2.java
Untracked files:
   src/Problem3.java
```

5) Add and commit your work to the local repository cmd> git add src/Problem2.java src/Problem3.java cmd> git commit -m "Solved problems 2 and 3" [master 29abae0] Solved problem 2 and 3 2 files changed, 44 insertions(+), 5 deletions

Git Workflow (update remote)

6) Push the changes to Github

```
cmd> git push
Compressing objects: 100% (12/12), done.
Writing objects: 100% (12/12), 3.60 KiB,
done.
Total 12 (delta 9), reused 0 (delta 0)
remote: Resolving deltas: 100% (9/9), ...
To https://github.com/fatailaijon/demo.git
468abdf..29abae0 master -> master
```

7) Take a break.

That's it! Repeat the cycle as you work.

Github Workflow for Team Projects

On a <u>team project</u>, other people will commit files to the same Github repository!

You should update your local repository <u>from</u> Github <u>before</u> trying to "push" your work <u>to</u> Github.

Use "Github Flow" as workflow in team projects.

"Github Flow" is a separate topic. Its good for both team and solo projects.

Github Flow is the convention for team work in this course.